

Music Knowledge Progression

Reception

	Listen and respond	Explore & create	Singing	Share & perform
Substantive Knowledge	<ul style="list-style-type: none"> ● To know twenty nursery rhymes off by heart. ● To know the stories of some of the nursery rhymes. 	<ul style="list-style-type: none"> ● To know that we can move with the pulse of the music. ● To know that the words of songs can tell stories and paint pictures. 	<ul style="list-style-type: none"> ● To sing or rap nursery rhymes and simple songs from memory. ● Songs have sections. 	<ul style="list-style-type: none"> ● A performance is sharing music.
Disciplinary knowledge	<ul style="list-style-type: none"> ● To learn that music can touch your feelings. ● To enjoy moving to music by dancing, marching, being animals or Pop stars. 	<p>There are progressive Music Activities within each unit that embed pulse, rhythm and pitch. Children listen to and work with the Games Track to complete the following in relation to the main song:</p> <ul style="list-style-type: none"> ● Activity A Games Track Find the pulse by copying a character in a nursery rhyme, imagining a similar character or object and finding different ways to keep the pulse. ● Activity B Copycat Rhythm 	<ul style="list-style-type: none"> ● To sing along with a pre-recorded song and add actions. ● To sing along with the backing track. 	<ul style="list-style-type: none"> ● Perform any of the nursery rhymes by singing and adding actions or dance. ● Perform any nursery rhymes or songs adding a simple instrumental part. ● Record the performance to talk about.

		<p>Copy basic rhythm patterns of single words, building to short phrases from the song/s.</p> <ul style="list-style-type: none"> ● Activity C High and Low Explore high and low using voices and sounds of characters in the songs. Listen to high-pitched and low-pitched sounds on a glockenspiel. ● Activity D Create Your Own Sounds Invent a pattern using one pitched note, keep the pulse throughout with a single note and begin to create simple 2-note patterns to accompany the song. ● Extension Activity Adding a 2-note melody to the rhythm of the words. Playing with two pitched notes to invent musical patterns. 		
Key vocabulary	Pulse Rhythm			



	<p>Pitch</p> <p>High sounds</p> <p>Low sounds</p> <p>Tempo</p> <p>Perform</p> <p>Rap</p> <p>Unison</p> <p>Congo</p> <p>Rondo</p> <p>Concerto</p> <p>Phrase</p>
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